



MEETING AGENDA

Date: August 26, 2024
Location: Tower 101, Suite 1100
11th Floor Conference Room
101 NE 3rd Avenue, Fort
Lauderdale, FL 33301
Time: 6:00 PM – 8:00 PM

I. 6:00 Call to Order

II. 6:05 Approval of Minutes

- June 24, 2024 minutes

III. 6:10 Liaison Report

- ULI Roadway Elevation Report
- Net Zero Plan
- Tree Preservation Ordinance
- State Rule on Electric Vehicle Chargers
- Waterway Cleaning and Algal Controls

IV. 6:20 Presentations

- Live Renuable (Xavier De Roos)

V. 6:50 New Business

- Vice Chair Election

VI. 7:10 Old Business

VII. 7:20 Proposed Communication

- Creation of a Youth Chair position

VIII. 7:50 Comments

IX. 7:55 Items for Next Meeting

X. 8:00 Adjournment

Upcoming Events

[Net Zero Plan Public Events](#)

- [Virtual Meeting #1, Wednesday, August 28, 6-7 pm](#)
- [Virtual Meeting #2, Thursday, September 5, 6-7 pm](#)
- Community Workshop #1, Thursday, September 19
- Community Workshop #1, Thursday, October 17

SAB Future Topics

- Net-zero/Roadmap to Zero
- Electric Vehicle Infrastructure
- Waterway Quality
- Resiliency
- Increasing Multi-Modal Transportation in the City
- Living Sea Walls

Sustainability Advisory Board Members

- Suzee Bailey
- Nicole Barnett
- David Blattner, Chair
- Kelly Charles
- Robert Daoust
- Whitney Dutton
- Jason Kirchhoff
- Robert Landers
- Vacant, Vice Chair
- Vacant



The purpose of the Sustainability Advisory Board is to identify and recommend affordable strategies to the City Commission associated with conservation, renewable energy, and energy efficiency to establish the City of Fort Lauderdale as a leader in environmental sustainability. Two or more Fort Lauderdale City Commissioners or members of a City of Fort Lauderdale Advisory Board may be in attendance at this meeting.

If you desire auxiliary services to assist in viewing/ hearing the meetings or reading agendas and minutes, please contact the City Clerk's office at 954.828.5002 two days prior to the meeting and arrangements will be made to provide you with these services.