

## City of Fort Lauderdale • Procurement Services Division 100 N. Andrews Avenue, 619 • Fort Lauderdale, Florida 33301 954-828-5933 Fax 954-828-5576 www.fortlauderdale.gov/purchasing

## **NOTICE OF MEETING**

## **EVALUATION COMMITTEE MEETING 2**

## RFP No. 211-9 DISASTER DEBRIS REMOVAL AND EMERGENCY LOGISTICAL SERVICES

Opening date: 03/13/2024

An Evaluation Committee meeting will be held on Friday, April 12th, 2024 at 2:30pm.

Location: City of Fort Lauderdale

Transportation and Mobility Building

290 NE 3rd Avenue

2nd Floor, Large Conference Room Fort Lauderdale, Florida 33301

Districts 1, 2, 3, & 4

The purpose of this meeting is to hear presentations and have question and answer sessions with each of the proposing firms. This portion of the meeting is expected to begin at 8:30am and end at 2:10pm. This portion of the meeting is closed to the general public.

After presentations and Q&A the Evaluation Committee will meet to evaluate and score each proposal. This portion will begin at 2:30pm. This portion is a public meeting and is open to the general public. Please ask security and/or reception should you require access.

For comments or questions contact Laurie Platkin, Senior Procurement Specialist, at (954) 828-5138 or email: <a href="mailto:lplatkin@fortlauderdale.gov">lplatkin@fortlauderdale.gov</a>.

POSTED: 4/2/2024

Two or more City of Fort Lauderdale Commissioners or members of a Fort Lauderdale Advisory Board or Committee may be in attendance at this meeting.

If a person decides to appeal any decision made with respect to any matter considered at this public meeting or hearing, he/she will need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based.

If you desire auxiliary services to assist in viewing or hearing the meeting or reading agendas and minutes for the meetings, please contact the City Clerk's Office at 954-828-5002 and arrangements will be made to provide these services to you.

